

2006 INTRAMURAL SOFTBALL RULES

-TEAMS MUST HAVE 8 PLAYERS TO START THE GAME. THERE WILL BE A TEN MINUTE GRACE PERIOD BEFORE THE GAME IS DEEMED A FORFEIT. HENCE FOR AN 8:15 PM. GAME YOU HAVE TILL 8:25 TO COME UP WITH 8 PLAYERS.

-SUBSTITUTIONS CAN BE MADE FOR A PITCHER BUT THE PITCHER BEING SUBBED FOR CAN NOT RETURN TO PITCH IN THAT GAME. A PLAYER THAT IS PINCH RUN FOR CAN NOT RETURN TO THE GAME.

-ANYONE DISPLAYING UNSPORTSMANLIKE CONDUCT TOWARDS THE UMPIRE OR THE OTHER TEAM WILL BE IMMEDIATELY EJECTED AND NOT ALLOWED TO PLAY THEIR TEAM'S NEXT GAME. ANY PLAYER EJECTED MUST LEAVE THE FACILITY/COMPLEX.

-BASE LENGTH FOR ALL GAMES WILL BE 65 FEET.

-HOME RUNS WILL BE ANY BALL HIT OVER THE BLACK RAILED FENCE IN THE OUT-FIELD THAT IS IN FAIR PLAY. BALLS THAT ARE HIT ONTO THE TRACK WILL BE RULED GROUND RULE DOUBLES FOR THE FIELDERS SAFETY.

-PITCHING WILL BE FROM THE FRONT OF THE PITCHING RUBBER.

-ALL BATTERS WILL START WITH A 1 BALL 1 STRIKE COUNT TO SPEED UP THE PACE OF THE GAME. A FOUL BALL WITH ALREADY A TWO STRIKE COUNT WILL BE A STRIKEOUT

-THERE WILL BE A 10 RUN LIMIT PER HALF INNING SCORED

-THE GAME WILL BE CALLED IF A TEAM IS DOWN MORE THAN 15 RUNS AFTER 3 INNINGS OR MORE THAN 10 RUNS AFTER 5 INNINGS

-THE GAME WILL CONTINUE UNTIL 7 FULL INNINGS ARE PLAYED OR A ONE HOUR TIME LIMIT.

-NO NEW INNING WILL BE STARTED AFTER 60 MINUTES. GAME TIME BEGINS WITH THE COIN TOSS

-DURING THE REGULAR SEASON, THERE WILL BE NO EXTRA INNING PLAY.

-GAMES CALLED DUE TO WEATHER..LIGHTNING..RAIN..ETC.. A GAME BECOMES OFFICIAL AFTER FIVE FULL INNINGS ARE COMPLETED.

-TENNIS SHOES OR RUBBER-CLEATED SHOES MUST BE WORN. METAL CLEATS ARE ILLEGAL. SHOES DEEMED TO BE UNSAFE BY THE INTRAMURAL SPORT SUPERVISOR WILL ALSO BE PROHIBITED.

-INTRAMURAL SOFTBALL CONTESTS WILL BE GOVERNED BY THE OFFICIAL RULES OF THE AMATEUR SOFTBALL ASSOCIATION OF AMERICA (A.S.A.) WITH THE FOLLOWING MODIFICATIONS.

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