Intramural Volleyball Rules

1. Players.
   - If you do not have enough players in 10 minutes after your start time, then the match will be forfeited.
   - There can only be 6 players on the court at a time. You can play with a min. of 4 players.

2. Length of Game
   - The first two games are played to 25 points and must win by two.
   - The third game will be played to 25 points and must win by two, this will be the final game.
   - Switch sides of the courts between games, the third game will be determined by rock-paper-scissors.
   - Best two out of three games, rally scoring (every serve will result in a point).

3. Rules of Play
   - Serving: You may serve anywhere on the baseline, but cannot step on the line.
     - Let serve: a serve that hits the net and goes over, is playable.
     - Blocking a serve is illegal.
   - Illegal hits, attack errors, and net violations will be called.
   - Lifts are considered illegal hits and will be called.
   - A ball that hits the wall will be called out of bounds.
   - If a ball hits a basketball goal and the ref feels the player could have made a play, then he or she may call a replay.
   - The refs have the final call; there is no arguing with the ref.
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- The team which receives the ball for service after a sideout shall rotate clockwise before serving. (This includes a team's first service in a game after their opponent's first serve).
- A server will be allowed one release and drop per service term.
- If a ball is to hit the ceiling it can only be playable if it returns to the side it was originally hit from. Teams are not allowed to play a ball to the opposing team off of any extraneous building surfaces.